

PROFILE

A current 2nd year undergraduate student at King's College London, aiming to step into the world of robotics and machine learning – with a particular interest in robotic prosthetics.

EDUCATION

King's College London

England

London,

BSc in Artificial Intelligence with a Year in Industry

2024-2028

Classification: Grade achieved to date – 1st

Relevant Coursework:

- Robotic movement with ROS in Python:
 - Controlled a simulated robot (turtlebot) in a ROS1 container in Python for Linux Ubuntu.
 - Utilised state machines (SMACH), object recognition (YOLOv4), and speech recognition (ros_vosk package).
 - Attained 100 in the coursework and have a solid understanding in using ROS for controlling robots.
- Game development in Java:
 - Produced a JavaFX game in a group of 4 that had real time collision detection and random map generation and played like the Super Mario games.
 - Attained a 90 in the coursework.
- A.I. plant classifier in Python:
 - Produced an A.I. application that identifies plant diseases based on input images of plant leaves. Application can be accessed at: <https://huggingface.co/spaces/CADACADA/5CCSAGAP-Team-2> (Full original code cannot be viewed on my GitHub account as the project was developed internally on the KCL GitHub servers.)
 - Developed in a group of 5 people, using the Agile development life cycle, with the use of a Kanban (Jira) board for tracking tasks and up to 2 meetings per week to keep track of progress and project scope.
 - Tech stack used was ClearML, GitHub, Python (Pytorch for model and Gradio for U.I.), and hugging face for deployment. Final model had an accuracy of 98%, with a grade of 87 in the coursework.

Extracurriculars:

- Joined the Learning Autonomous Service Robots (LASR) team, which is a robotics team that participates in service robot challenges at major competitions such as the Robocup competitions, utilising ROS2 with Python.

St Ignatius College

A-Levels (Mathematics, Further Mathematics, Physics, Computer Science)

London, England

2022-2024

Grades: Awarded A*A*AA for these subjects respectively.

GCSEs (Including Mathematics, English Language, Computer Science)

2017-2022

Grades: Awarded 999998887 with 9s in the above subjects

PROJECTS:

- Frame Recurrent Video Super Resolution:
 - A video super resolution algorithm that takes in a low-resolution video and outputs a high-resolution video.
 - Implemented using Pytorch, uses 3 CNNs to create estimates of the high-resolution version of the low-resolution frame and uses this estimate to help create the estimate for the next frame.
- More information about these projects can be found on the website linked at the top of this CV.

WORK EXPERIENCE

Forge & JPMorgan

Virtual Software Engineer Experience

Online

June 2023 – July 2023

- Configured an interface with a stock price data feed.
- Utilised JPMorgan Chase & Co. frameworks and tools to display data visually for traders.

SKILLS AND INTERESTS / AWARDS AND ACHIEVEMENTS

Technical: Proficient in: Python, Java, Git, Pytorch, ClearML and Linux Ubuntu terminal commands.

Languages: English (native)

Interests: Playing video games and chess